

Brittany Norton, MFA

Medical Illustrator/ 3D Artist brittanynorton.com

EXPERIENCE

OSMOSIS, Remote (March 2017- present)

Medical Illustrator/Animator and Video Editor

- Create illustrations for educational videos aimed towards medical students
- Work remotely, yet closely, with a creative team composed of doctors and artists

FUSION.TECH, Redwood City, CA (February 2016- January 2017) 3D Medical Artist

- Created 3D models and animations for an interactive mobile app and VR/AR platforms
- Painted high quality textures for both high and low-poly models.
- Collaborated with the design and development team to create an efficient workflow pipeline

KHAN ACADEMY, Mountain View, CA (June 2015- October 2015)

Medical Illustrator (remote contractor)

- Created illustrations and other enhancing material for instructional medical videos
- Worked with doctors to create clear and accurate images to best portray the relevant subjects

ROCHESTER INSTITUTE OF TECHNOLOGY, Rochester, NY (Sept 2014- May 2015)

Graduate Assistant

- Tutored students in animation with Maya and building html website pages
- Assisted in gross anatomy lab, cadaver dissections

SKILLS

Autodesk Maya
3D Coat
Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe After Effects
Adobe Muse
Osirix
Camtasia
Microsoft Office

EDUCATION

Rochester Institute of Technology

Rochester, NY
MFA, Medical Illustration
GPA: 3.9
Graduated May 2015

Westfield State University

Westfield, MA
BA, Art, minor in Biology
GPA: 3.65
Graduated May 2012

CONTACT

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References Provided Upon Request

RECOGNITION

2015 Exhibited in Master's Thesis Show, *Rochester Institute of Technology*

2014 Exhibited prosthetic work at Imagine RIT, Rochester Institute of Technology

2013 1st place drawing at Monson Art's Council Spring Art Show, Monson, MA

2012 President's Choice Award, Annual Student Art Show, Westfield State University

2012 Exhibited in UMass Undergraduate Research Conference, Amherst, MA